

# QBT

- Theme : **Gravity - Laboratory - Freedom**
- Genre : **Puzzle Game**
- Graphics : **3D - Duotone**
- Game mode : **Solo / Story mode**
- Platform : **PC**
- Target : **Mid-core Gamers - Puzzle game fans with atypical storytelling**
- Goal : **Free on Steam and at the FIJ - 10 minutes of gameplay**

**Contact:** [qbt.lab@gmail.com](mailto:qbt.lab@gmail.com)

# Pitch

STORY

A laboratory is experimenting on test subjects with extraordinary capabilities, yours : manipulating gravity. Overcome the test rooms hoping to get out of this place guided by the voice of a stranger, will you trust him?

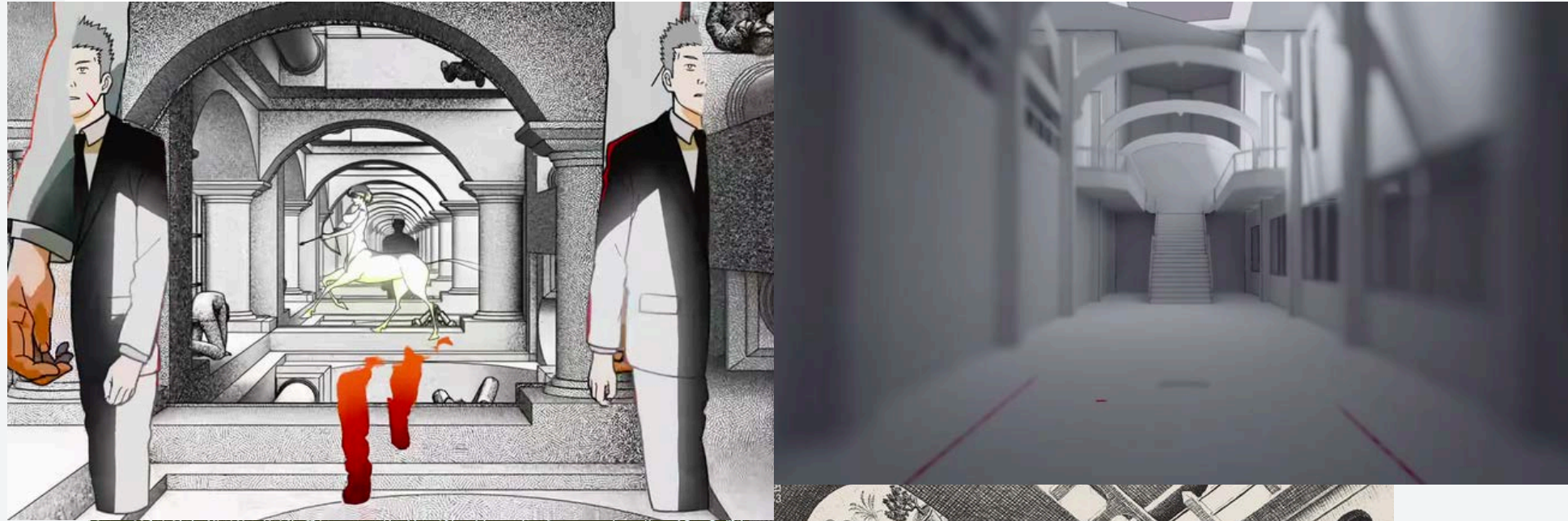
In this first-person puzzle game, play as a test subject who seeks to regain his freedom. Use gravity to turn your surroundings to your advantage and escape from this strange laboratory.

GAMEPLAY

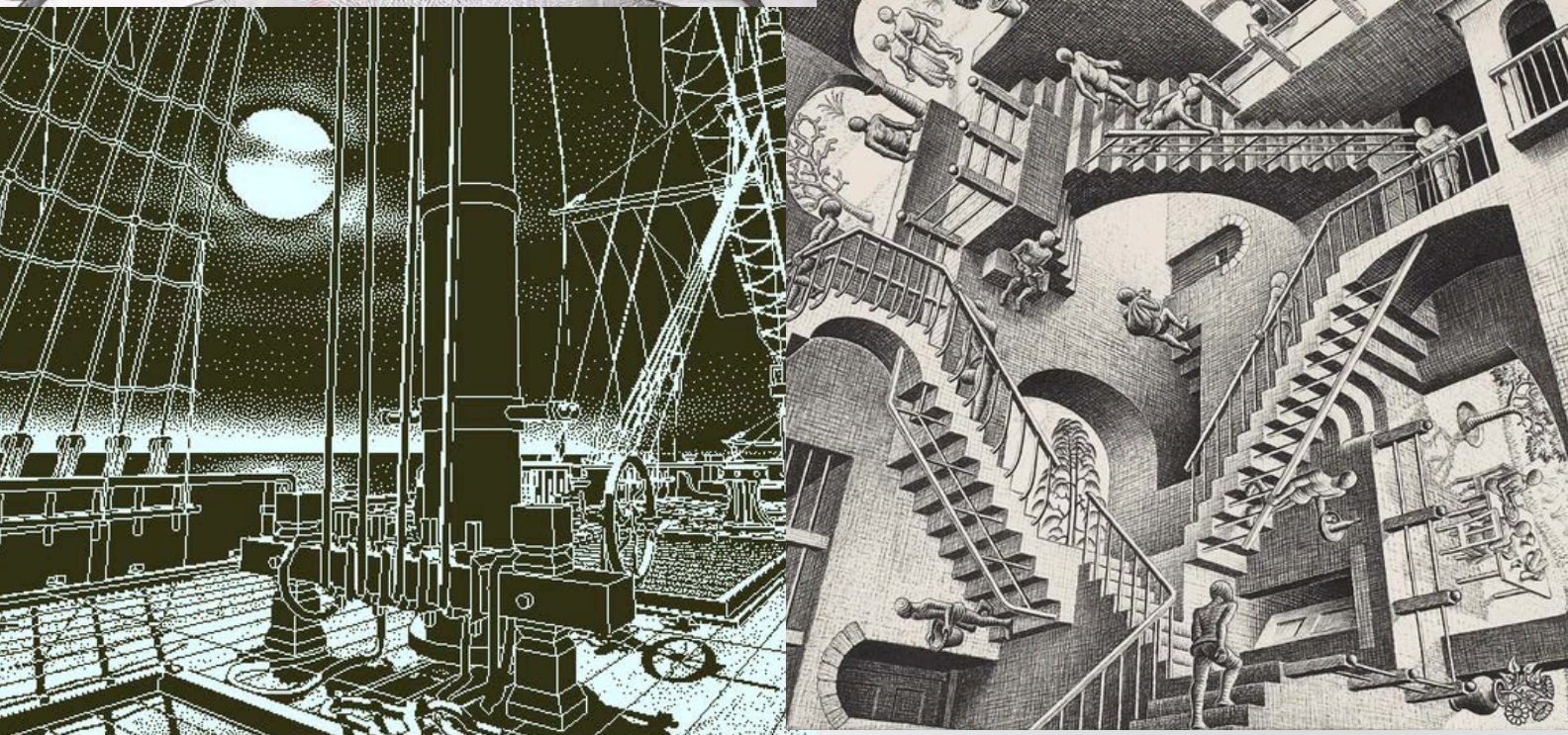
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# Game Art

A pressuring colorless lab created to experiment on the player.



A colorful and saturated outside world



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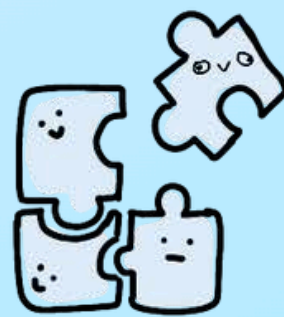
# LA BERGÈRE DE NUAGES



Cloud Shepherdess



- **Platform** : PC
- **Game type** : 2D point'n'click
- **Game mode** : Solo, story
- **Genre** : puzzles
- **Game time**: 10 to 15 minutes



Key words : casual, narration, contemplation, puzzles, adventure

# Pitch

Through this short game of about **ten minutes**, discover the daily life of the **Cloud Shepherdess**, the protagonist of our story. Help her solve **puzzles** that will assist her in taking care of her cloud-sheep through funny animations that will surely bring a smile to your face.

Dive into a **contemplative adventure** and let yourself be guided by the magic of this dreamlike, **cartoonish** world !

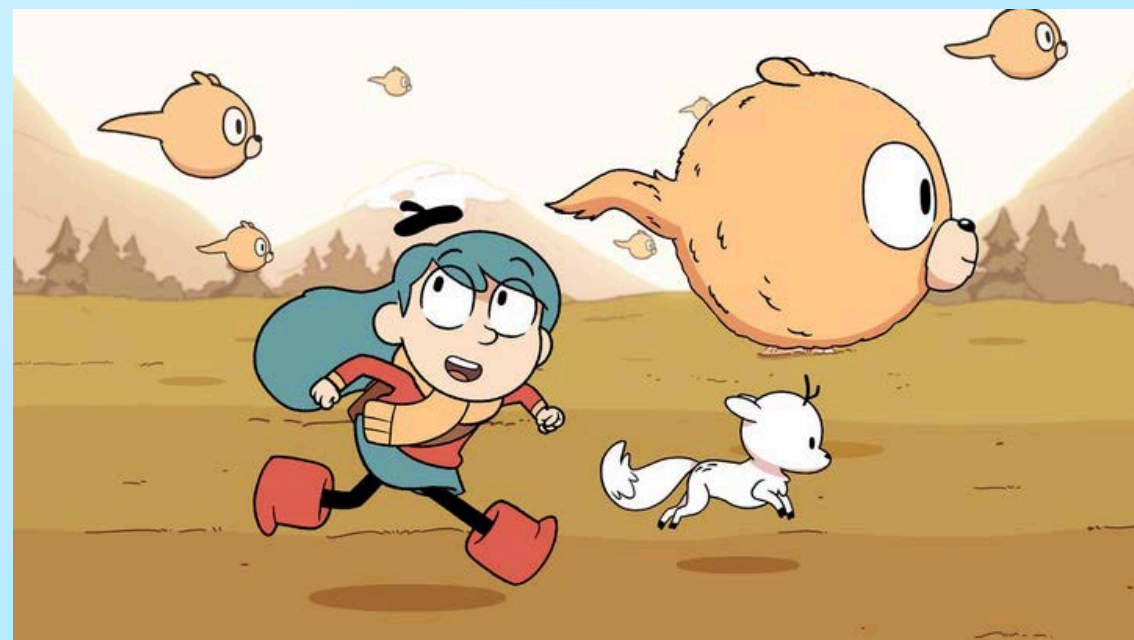
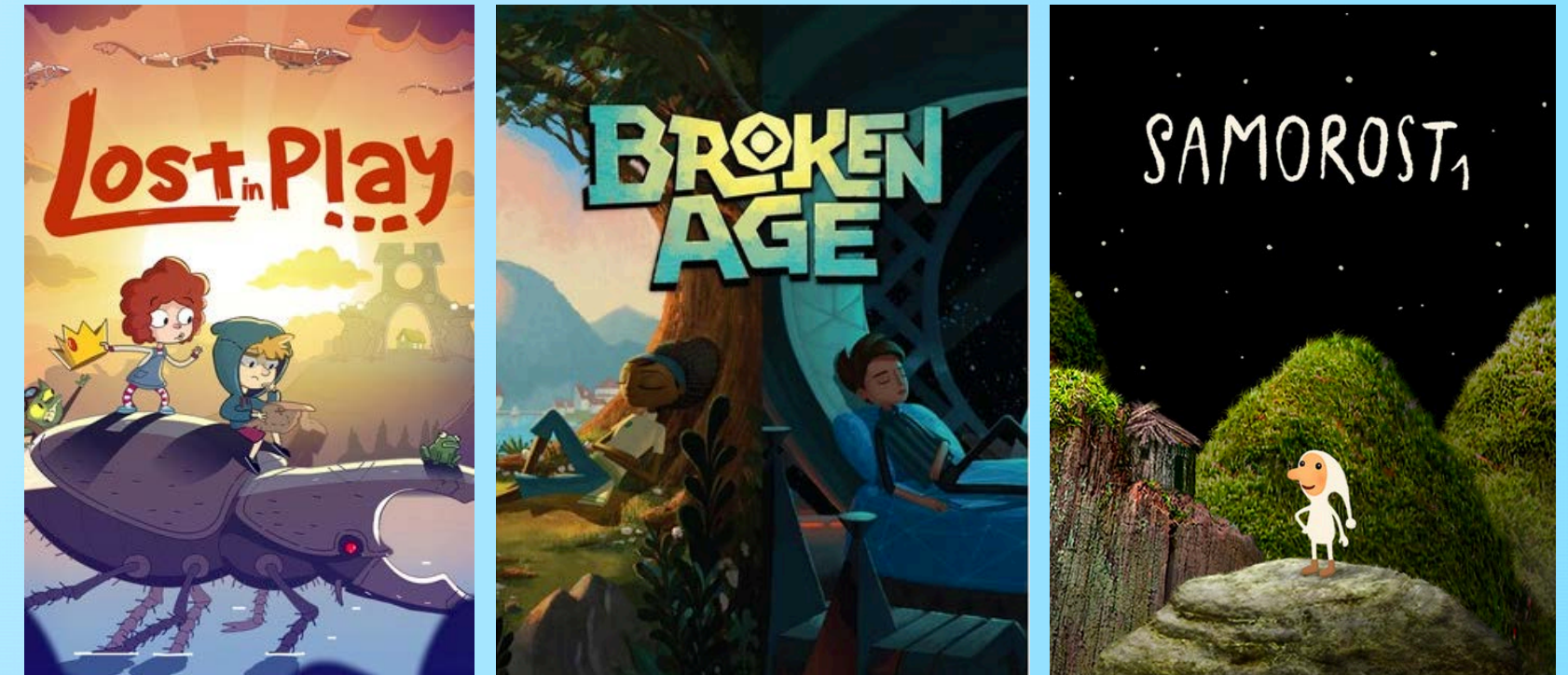


# Game art

Visual inspirations



Gameplay inspirations



# PROJECT ASTRA

## CHRONOS TERMINAL

THEME : VR - SCI FI - SPACE  
GENRE : ADVENTURE - EXPLORATION  
GRAPHICS : 3D - MODULAR SCI FI  
GAME MODE : SOLO/STORY MODE  
PLATFORM : PCVR & META QUEST 3  
TARGET : VR & SCI FI ENTHUSIASTS  
GOAL : 15 TO 20 MINUTES OF GAMEPLAY

CONTACT : [JESSYMONROCQ@OUTLOOK.FR](mailto:JESSYMONROCQ@OUTLOOK.FR)



# PITCH



VR - SCIFI - SPACE - EXPLORATION

One quest. One planet. One chance.

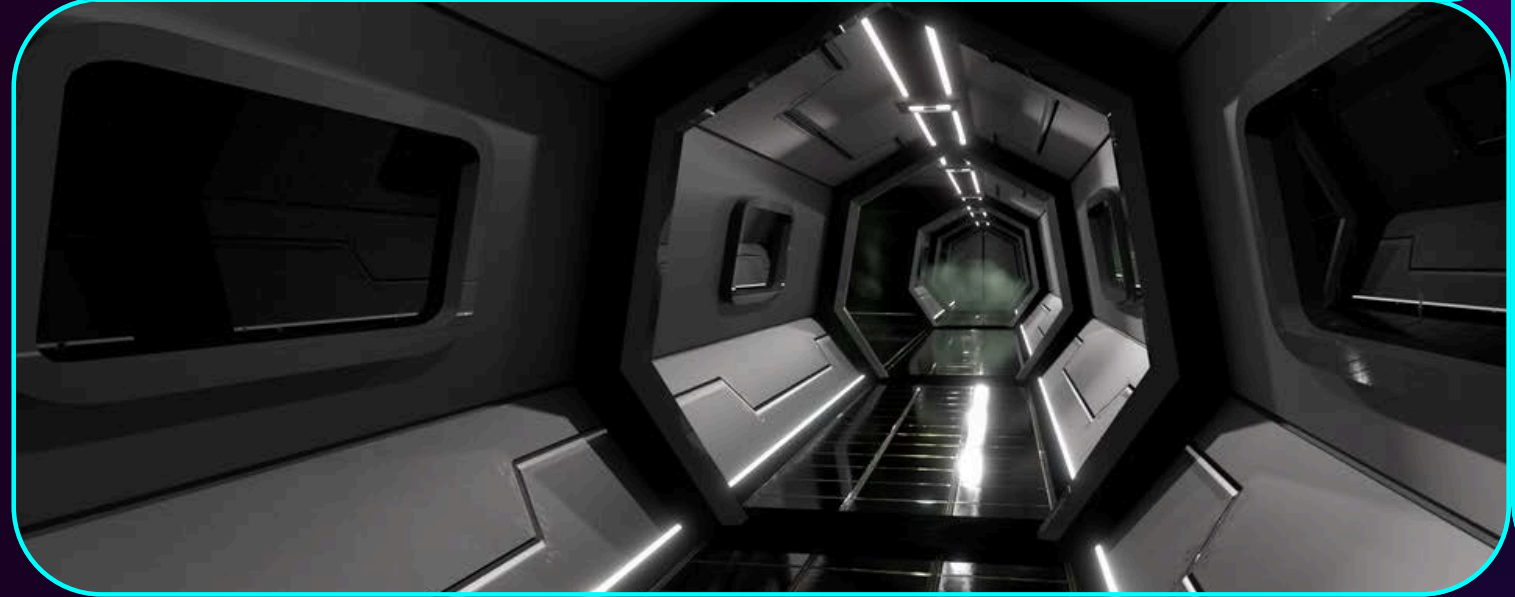
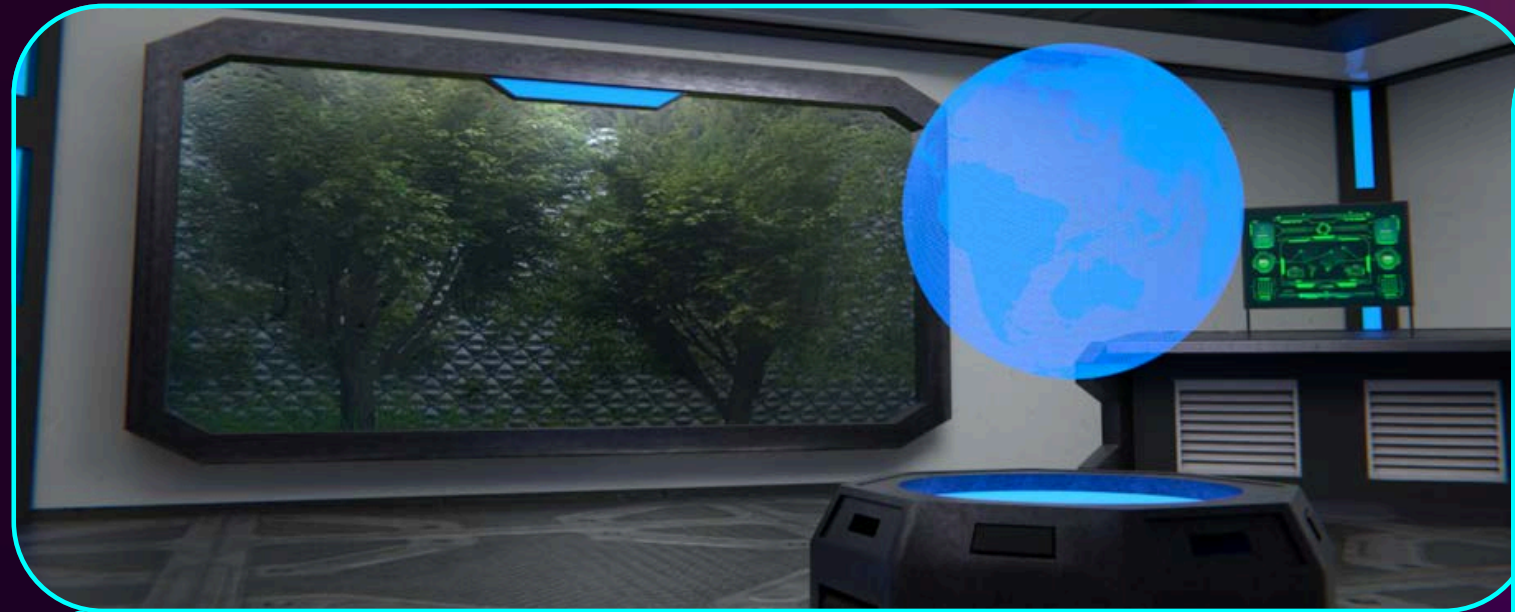
In a dystopian futur where Earth is on the verge of destruction from pollution and catastrophes, join the engineer team of **A.S.T.R.A**, the interstellar world exploration alliance, and investigate on the misterious loss of communications with the **space station of Chronos**.

Immerse yourself within Project Astra, a **virtual reality experience** that will take you to the stars.

CONTACT : JESSYMONROCQ@OUTLOOK.FR



# CONCEPT ART & INSPIRATIONS



CONTACT : [JESSYMONROCQ@OUTLOOK.FR](mailto:JESSYMONROCQ@OUTLOOK.FR)

# SYNTHOPOPOLIS

- **THEME : PARKOUR - PURSUIT**
- **GENRE : 1VS1 - FPS - 3D**
- **GRAPHICS : 3D - BRUTALISM**
- **GAME MODE : MULTI PLAYERS**
- **PLATFORM : PC (WINDOWS)**
- **TARGET : COMPETITIVE GAME**
- **GOAL : 15 MINUTES OF GAMEPLAY**

**CONTACT : RAHALR506@GMAIL.COM**

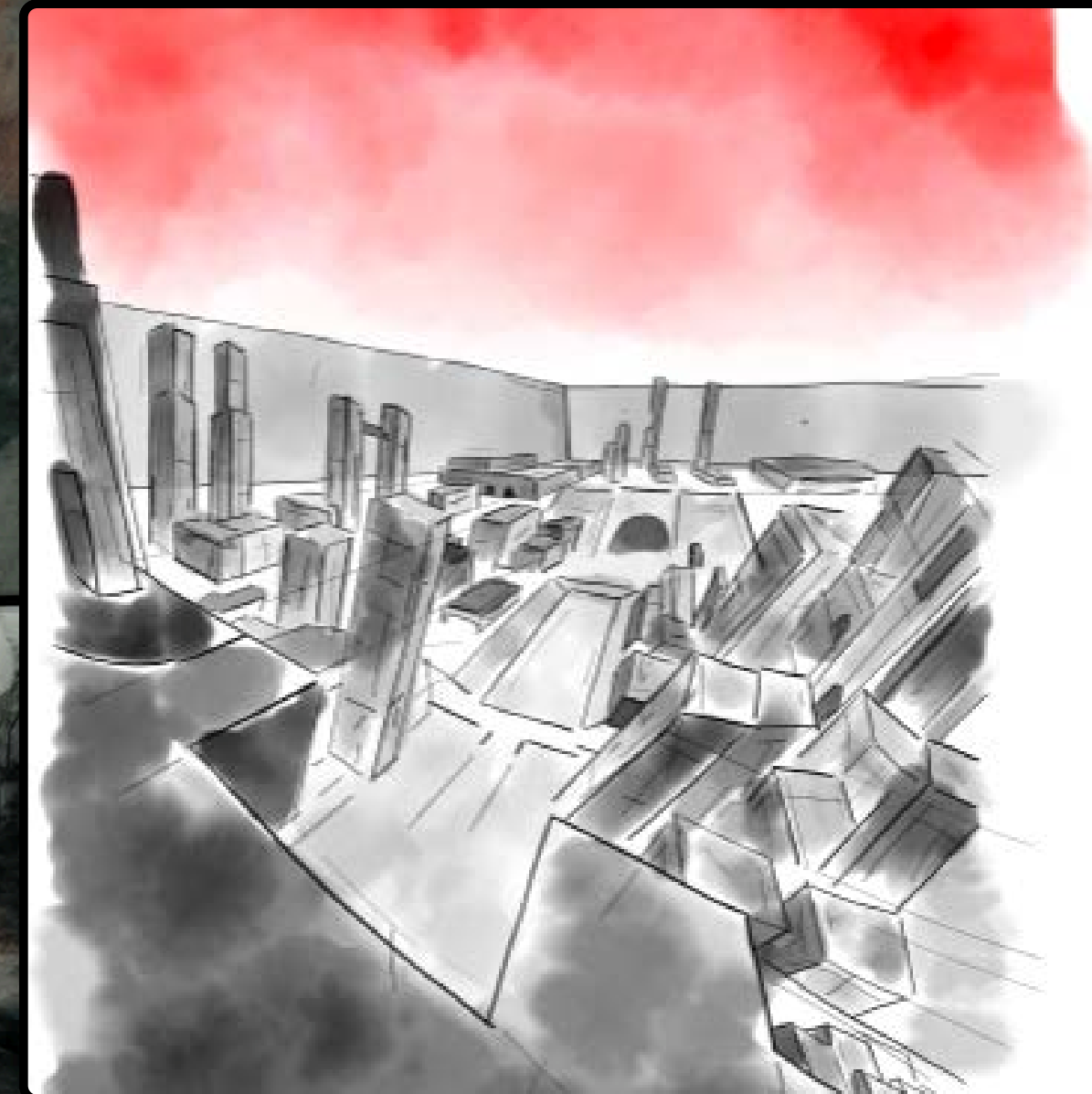
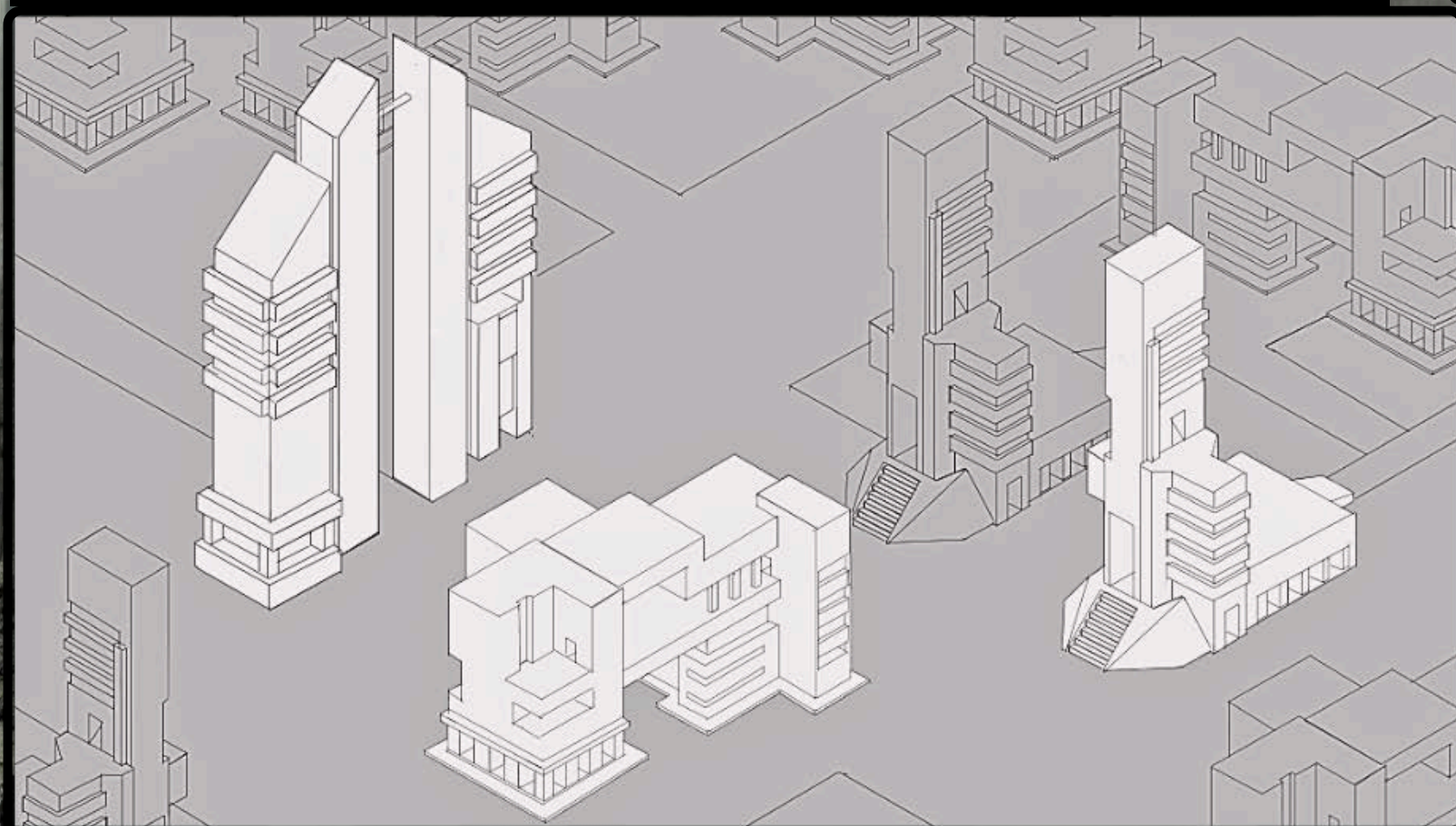
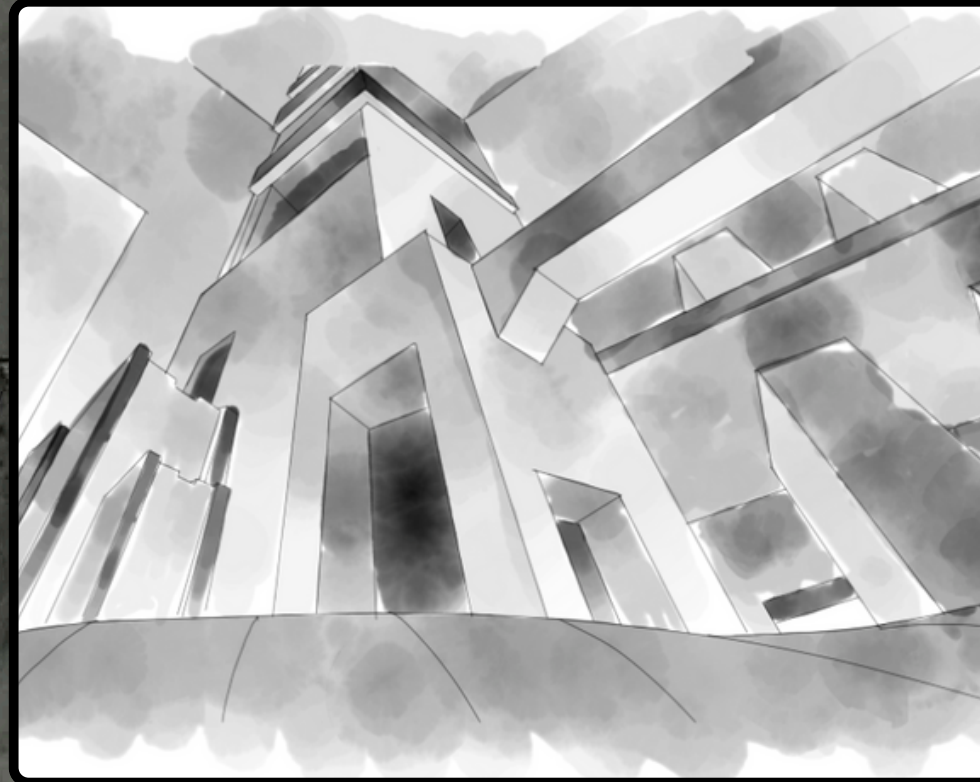
# PITCH

Two players are transported into the virtual world of **Synthopolis**: the **hunter** must explore the city with his **grappling** hook to find his opponent and retrieve the key before the time runs out. As for the **target**, they must flee at all costs from their pursuer while trying to find **time boosters** to win faster.

Take turns playing as one of the two characters and outsmart your opponent in this competitive game that combines speed and skill.

# CONCEPT ART & INSPIRATIONS

**BRUTALIST  
ARCHITECTURE OF  
BUILDINGS WITH  
WATERCOLOR TEXTURE.**



# SEACRET

- Adventure, narrative, side-scroller
- 3D, high poly, underwater environments
- Playable on **PC** with **keyboard & controller**
- 15 minutes of gameplay at most

Contact : [najadalmagne@gmail.com](mailto:najadalmagne@gmail.com)

# PITCH

Seacret is a 2.5D side-scroller adventure game in which you take on the role of a diver exploring a shipwreck.

To unravel the mystery of this gloomy place, there's only one solution: solve riddles to unlock the secrets of these troubled waters, revealing a path far more surprising than it seems from the surface.

# MOODBOARD

